

USN

--	--	--	--	--	--	--	--	--	--

13MCA32

**Third Semester MCA Degree Examination, June/July.2015**  
**Programming Using Java**

Time: 3 hrs.

Max. Marks: 100

**Note: Answer any FIVE full questions.**

- 1
  - a. Explain about the primitive data types available in Java. (04 Marks)
  - b. Explain about automatic type conversion in assignments with a example. (04 Marks)
  - c. Explain any four types of operators in Java. Evaluate the expression.  
 $C = -2 + 3 * 5 + 6 / 3 * ++ + 7 + (4 + 2)$  (12 Marks)
- 2
  - a. Write a program to generate prime numbers from 1 to 100. (08 Marks)
  - b. Explain the concept of a default constructor and a parameterized constructor with a example. (06 Marks)
  - c. Write a short note on Garbage collection and finalize() method (06 Marks)
- 3
  - a. Write a Java program demonstrating the use of an array and it's length member. (06 Marks)
  - b. Explain the difference between String class and String Buffer classes. Explain any four methods each for String and String Buffer classes. (10 Marks)
  - c. Explain two constructors each for both String and String Buffer classes. (04 Marks)
- 4
  - a. Explain the concept of method overloading through a program for calculating the area of geometrical figures. (06 Marks)
  - b. Explain varargs or variable length arguments using an example. (06 Marks)
  - c. What is method overriding? Give an example. (08 Marks)
- 5
  - a. Define a package. Explain the creation of a package using an example. (06 Marks)
  - b. Explain the four types of access specifiers in Java. (08 Marks)
  - c. Define an interface. How interfaces are useful? Give an example. (06 Marks)
- 6
  - a. Define an exception. Give an example of Java program where in an Arithmetic exception occurs. (06 Marks)
  - b. Define a thread. Explain the two methods for creating threads. (06 Marks)
  - c. Explain how Java achieves synchronization using an example. (08 Marks)
- 7
  - a. Explain an enumeration using an example. Explain the usage of values ( ) and value OF ( ) methods. (08 Marks)
  - b. What is the importance of generics? Give an example. (06 Marks)
  - c. Explain the life cycle of an Applet using an example. (06 Marks)
- 8
  - a. Explain the two key features of swing. (06 Marks)
  - b. Explain about the two types of TCP sockets used for networking in Java. (06 Marks)
  - c. What are collections? Write a program to demonstrate in linked list class. (08 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.  
 2. Any revealing of identification, appeal to evaluator and /or equations written eg. 42+8 = 50, will be treated as malpractice.

\* \* \* \* \*